

Blocking Shorthand

Use the following symbols when blocking your scenes.

US = upstage

C = center stage

SR = stage right

DS = downstage

SL = stage left

Ⓐ = Character (circle the first letter of the character's name)

O = around

@ = at

bf = before

bz = business

X = cross

coX = counter cross

ent = enter

ex = exit

fr = from

G→ = give

K = kneel

// = lean

L = lie down

L = look

L↔L = look at each other

~ = path of the cross

... = pause

pu = pick up

p→ = push

R = rise

S = sit

< = speak

↑ = stand

⊥ = stop

T = take

2 = to

∞ = turn

w/ = with

☐ = bed

↗ = door

st = step

☐ = window

h = chair

M = sofa

π = table